

DIGITAL ENTERTAINMENT TECHNOLOGY (BS)

BS: DIGITAL ENTERTAINMENT TECHNOLOGY (DET)	
UNIVERSITY REQUIREMENTS	
Please see the University Requirements section of this catalog (page 38).	
MAJOR REQUIREMENTS	
<u>ART 105 Two-Dimensional Design</u>	3
Programming sequence: <u>CS 115 Introduction to Programming</u> using Scripting and <u>CS 116 Applied Programming with</u> <u>Scripting or CS 120 Programming I and CS 130 Programming II</u>	6
CS 330 Human Computer Interface.	3
DET 210 Digital Entertainment Technologies I	3
DET 310 Digital Entertainment Technologies II	3
DET 410 Digital Entertainment Technology III (capstone)	3
<u>ENGL 331 Narrative for Film and New Media</u>	3
<u>ITC 110 Intro to Information, Technology and Computing</u>	3
<u>ITC 460 Managing Technical Projects</u>	3
<u>JMC 488 Communication Law</u>	3
TOTAL	33
MAJOR SELECTION OR CONCENTRATION	
<u>Select 15 hours of directed electives* (with at least 9 advanced hours)</u> <u>from CS, DET, IS, IT, ITC or any course listed in the concentrations</u> <u>(prerequisites may apply).</u>	
Digital Design Concentration	
<u>Select 15 hours:</u>	
ART 351 Typography I	
ART 352 Typography II	
ART 454 Information Graphics	
ART 457 Interactive Design	
<u>DET 350 Game Development**</u>	
Directed Elective*	
Film & Media Production Concentration	
<u>JMC 201 Introduction to Visual Media</u>	
<u>Select 12 hours (at least 9 advanced hours)</u>	
<u>DET 350 Game Development**</u>	
<u>ENGL 472 Film and Belief</u>	
<u>JMC 310 Interactive Media</u>	
<u>JMC 360 Television Field Production</u>	
<u>THEA 227 Introduction to Technical Theater</u>	
Directed Elective*	
Game Development Concentration	
<u>Select 15 hours (at least 9 advanced hours)</u>	
CS 315 Mobile Computing I	
CS 316 Mobile Computing II	
<u>DET 350 Game Development**</u>	
IT 220 Introduction to Databases and Database Management Systems	
IT 325 Web Development II	
Directed Elective*	
*Students may select from CS, DET, IS, IT, ITC, or any course listed in the concentrations	
**DET 350 is repeatable up to 6 hours	
SUPPORT AREA	

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IT 225 Web Development I . 3¶

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ART 351 Typography I¶
ART 352 Typography II¶
ART 454 Information Graphics¶
ART 457 Interactive Design¶
CS 315 Mobile Computing I¶
CS 316 Mobile Computing II¶
IT 220 Introduction to Databases and Database ¶
Management Systems¶
IT 325 Web Development II¶
or courses approved by department chair

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ART 105 Two-Dimensional Design . 3
ENGL 331 Narrative for Film and New Media or¶
ENGL 472 Film and Belief . 3¶
JMC 488 Communication Law . 3¶
MGMT 459 Project Management . 3¶
TOTAL . 12¶

An approved 6-course area of emphasis or minor (excluding courses used to satisfy other degree requirements)	18
ELECTIVES	
Minimum.....	6
TOTAL MAJOR HOURS	72
OTHER GRADUATION REQUIREMENTS	
Minimum grade in DET 210, 310, 410.....	C
Minimum GPA in major	2.00
Minimum GPA for graduation	2.00
Minimum advanced hours	33
Minimum total hours	128