

Approval Chart for Curriculum Changes

A = Approval

I = Information*

Course Number _____ or Degree Plan(s) DET

State the requested change and reason. A memo may be attached if more space is necessary.

1. Adjust major requirements (and consolidate with "supplement for major"):
 - a. Adopt common SITC courses (ITC 110, 460); replace MGMT 459.
 - b. Sub new ENGL 331 for current ENGL menu.
 - c. Allow choice in programming sequence.
 - d. Move DET 350 and IT 225 to electives in the "major selection or concentration."
2. Create a film and media production concentration for students who are more interested in those aspects of digital entertainment.

See attached.

Circle the number that corresponds to the requested change. Degree plan changes are on the second page.

COUNCIL**

	Change to a Course	Dept./School	College Academic	Deans	TEC	UGEC	UUAC	GRAD	Provost	President
1.	Title (description unchanged)	A	A	A		I			I	I
2.	Description (not affecting content)	A	A	A		I			I	I
3.	Content (substantive change)	A	A	A		I			A	A
4.	Number of hours (lecture, lab, contact)	A	A	A		A			A	A
5.	Course number within the hundred	A	A	I		I			I	I
6.	Course number beyond the hundred	A	A	A		A			A	A
7.	Prerequisites	A	A	A		I			I	I
8.	Course fee(s)	A	--	A		--			A	I
9.	From U to G or G to U	A	A	A		A			A	A
10.	Cross list with another dept: U or G level	A	A	A		A			A	A
11.	Department of record	A	A	A		A			A	A
12.	Open or close a course	A	A	A		A			A	A
13.	New course — See Adams Center for packet. This change includes combining or splitting a course(s).	A	A	A		A			A	A

* Councils may request additional information about "Information" items. These items are approved as "Consent Agenda."

**Courses offered only to students seeking teacher certification must go through the Teacher Education Council.

Note: When an academic unit does not have a council, the UGEC and/or UUAC will serve as its academic council, depending on the nature of the issue.

Approval Chart for Curriculum Changes

A = Approval

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	Change to a Degree Plan	Dept./School	College Academic	Deans	TEC	COUNCIL			Provost	Faculty	President
						UGEC	UUAC	GRAD			
1.	University Requirements — Change in approved course content**	A	A	A		A			A	--	A
2.	University Requirements — Add or drop a required course from the University Requirements chart**	A	A	A		A			A	A	A
3.	University Requirements — Add or drop a course from a menu within the University Requirements**	A	A	A		A			A	--	A
4.	University Requirements — Change hours within a menu on the University Requirements chart**	A	A	A		A			A	A	A
4.	Major — Revision of major ♦ ‡	A	A	A		A			A	--	A
5.	Major — Adopt or change admission requirements	A	A	A		A			A	--	A
6.	Major — Add or discontinue	A	A	A		A			A	A	A
7.	GPA — Revise major or cumulative requirement	A	A	A		A			A	A	A
8.	Minor — Revise course selection	A	A	A		I			I	--	I
	Minor — Add or discontinue	A	A	A		A			A	--	A
9.	Degree — Add or discontinue	A	A	A		A			A	A	A
10.	Any change to a graduate degree program*	A	A	A		A			A	--	A

♦ A minimum of 30 hours is required for a major. A maximum is specified for each degree (e.g., BA, BS). The university minimum for elective hours is 6, unless the requirements of external accrediting bodies make it impossible.

‡ Program or course changes applying to any major that includes Teacher Certification will be reviewed by the college, the Teacher Education Council (TEC), and then the UUAC.

* All graduate degree plan changes must go through the Graduate Council.

** Courses that satisfy ACU's University Requirements (General Education) will normally have lower-level numbering, be free of prerequisites and corequisites, appeal to more than one or two majors, and "not narrowly focus on those skills, techniques, and procedures specific to a particular occupation or profession" (SACS 2.7.3). Departments may request exceptions to the first three criteria.

Note: The Board of Trustees is informed when a major or degree is added or discontinued.

Revised 4-18-12

Approval Chart for Academic Information Changes

	Change to the Catalog	Dept./School	College Academic	Deans	UGEC	UUAC	GRAD	Provost	Faculty	President	Board of Trustees
1.	General requirements for graduation including course requirements that are common to all majors for all degrees*	--	--	--		A		A	A	A	--
2.	Admission requirements	--	--	--		A		A	A	A	--
3.	Policies governing academic probation and suspension	--	--	--		A		A	A	A	--
4.	Requirements for graduating with honors	--	--	--		A		A	A	A	--
5.	Other academic policy changes	--	--	--		A		A	--	A	

* The UUAC approved the clarification that "general requirements for graduation" means the seventeen items in the "General Requirements for Bachelor's Degrees" section of the catalog.

Revised 3-2-11

Curriculum/Catalog Changes Signature Page

Department/School Chair(s)	
<u>Brod Crisp</u>	<u>12/10/12</u>
Signature	Approval date
_____	_____
Signature	Approval date

College Academic Council(s)	
<u>David Perkins</u>	<u>1-15-13</u>
Signature	Approval date
_____	_____
Signature	Approval date

Dean(s)	
<u>Monty L Lym</u>	<u>12/11/12</u>
Signature	Approval date
_____	_____
Signature	Approval date

Teacher Education Council	
_____	_____
Chair's signature	Approval date

General Education Council	
_____	_____
Chair's signature	Approval date

Undergraduate Academic Council	
_____	_____
Chair's signature	Approval date

Graduate Council	
_____	_____
Chair's signature	Approval date

Provost	
_____	_____
Signature	Approval date

Faculty	
_____	_____
Chair of faculty senate	Approval date

President	
_____	_____
Signature	Approval date

Digital Entertainment Technology Major

<u>Major Requirements</u>	33
ART 105 Two-Dimensional Design	3
Programming sequence: CS 115 and 116 or CS 120 and 130	6
CS 330 Human Computer Interface	3
DET 210 Digital Entertainment Technologies I	3
DET 310 Digital Entertainment Technologies II	3
DET 410 Digital Entertainment Technologies III	3
ENGL 331 Interactive Fiction	3
ITC 110 Intro to Information, Technology and Computing	3
ITC 460 Managing Technical Projects	3
JMC 488 Communication Law	3

Major Selection or Concentration **15**

Select 15 hours of directed electives* (with at least 9 advanced hours) from CS, DET, IS, IT, ITC or any course listed in the concentrations (pre-requisites may apply).

Selections may be used toward one of the following concentrations:

Digital Design Concentration

Select 15 hours	15
ART 351 Basic Visual Communication	
ART 352 Digital Graphic Techniques	
ART 454 Information Graphics	
ART 457 Interactive Design	
DET 350 Game Development**	
Directed Elective*	

Game Development Concentration

Select 15 hours (at least 9 advanced hours):	15
CS 315 Mobile Computing I	
CS 316 Mobile Computing II	
DET 350 Game Development**	
IT 220 Introduction to Databases	
IT 225 Web Development I	
Directed Elective*	

Film & Media Production Concentration

JMC 201 Introduction to Visual Media	3
Select 12 hours (at least 9 advanced hours)	12
DET 350 Game Development**	
ENGL 472 Film and Belief	
JMC 310 Interactive Media	
JMC 360 Television Field Production	
THEA 227 Introduction to Technical Theatre	
Directed Elective*	

* Students may select from CS, DET, IS, IT, ITC or any course listed in the concentrations

** DET 350 is repeatable up to 6 hours

Support Area

18

An approved 6-course area of emphasis or minor (excluding courses used to satisfy other degree requirements)