

Approval Chart for Curriculum Changes

A = Approve I= Information Item¹ R= Advise & Respond²

Course Number _____ or Degree Plan(s) Digital Entertainment Technology (DET)
 State the requested change and reason. A memo may be attached if more space is necessary.

Add a general major requirement: "DET student requirements – All Digital Entertainment Technology majors must perform two required portfolio reviews."

See also the attached document for changes to degree plan requirements.

Circle the number that corresponds to the requested change. Degree plan changes are on the second page.

		COUNCIL ³								
	Change to a Course	Dept./School	College Academic	Deans	TEC	UGEC	UUAC	GRAD	Provost	President
1.	Title (description unchanged)	A	A	A	I				I	I
2.	Description (not affecting content)	A	A	A	I				I	I
3.	Content (substantive change)	A	A	A	I				A	A
4.	Number of hours (lecture, lab, contact)	A	A	A	A				A	A
5.	Course number within the hundred	A	A	I	I				I	I
6.	Course number beyond the hundred	A	A	A	A				A	A
7.	Prerequisites	A	A	A	I				I	I
8.	Course fee(s)	A	--	A	-				A	I
9.	From U to G <i>or</i> G to U	A	A	A	A				A	A
10.	Cross list with another department: U or G level	A	A	A	A				A	A
11.	Department of record	A	A	A	A				A	A
12.	Open or close a course	A	A	A	A				A	A
13.	New course — See website for application and process. This change includes combining or splitting a course(s).	A	A	A	A				A	A

Note: When an academic unit does not have a council, the UGEC and/or UUAC will serve as its academic council, depending on the nature of the issue.

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		COUNCIL ³										
	Change to a Degree Plan	Dept./School	College Academic	Deans	TEC	UGEC	UUAC	GRAD	Provost	Faculty	President	Board of Trustees
1.	University Requirements — Change in approved course content ⁶	A	A	A	A				A	--	A	--
2.	University Requirements — Add or drop a required course from the University Requirements chart ⁶	A	A	A	A				A	A	A	--
3.	University Requirements — Add or drop a course from a menu within the University Requirements ⁶	A	--	--	A				A	--	A	--
4.	University Requirements — Change hours within a menu on the University Requirements chart ⁶	A	A	A	A				A	A	A	--
5.	Major — Revision of major ^{4,5}	A	A	A	A				A	--	A	--
6.	Major — Adopt or change admission requirements	A	A	A	A				A	--	A	--
7.	Major — Add ^{4,5}	A	A	A	A				A	A	A	I
8.	Major – Discontinue (proposed by the department or college)	A	A	A	A				A	A	A	I
9.	Major – Discontinue (proposed by the Provost)	See below.										
10.	GPA — Revise major or cumulative requirement	A	A	A	A				A	A	A	--
11.	Minor — Revise course selection	A	A	A	I				I	--	I	--
12.	Minor — Add	A	A	A	A				A	--	A	--
13.	Minor – Discontinue (proposed by the department or college)	A	A	A	A				A	--	A	--
14.	Minor – Discontinue (proposed by the Provost)	See below.										
15.	Degree — Add	A	A	A	A				A	A	A	I
16.	Degree – Discontinue (proposed by the department or college)	A	A	A	A				A	A	A	I
17.	Degree – Discontinue (proposed by the Provost)	See below.										
18.	Any change to a graduate degree program	A	A	A	A				A	--	A	--

COUNCIL'										
	Provost-Proposed Change	Provost	Department	Dean	TEC	UAC	Graduate	Faculty	President	Board of Trustees
1.	Major/Graduate Program – Discontinue (proposed by the Provost)	A	R	R	A			A	A	I
2.	Minor – Discontinue (proposed by the Provost)	A	R	R	A			--	A	--
3.	Degree – Discontinue (proposed by the Provost)	A	R	R	A			A	A	I

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COUNCIL³

	Change to the Catalog Information	Dept./School	College Academic	Deans	UGEC	UUAC	GRAD	Provost	Faculty	President
1.	General requirements for graduation including course requirements that are common to all majors for all degrees ⁷	--	--	--		A		A	A	A
2.	Admission requirements	--	--	--		A		A	A	A
3.	Policies governing academic probation and suspension	--	--	--		A		A	A	A
4.	Requirements for graduating with honors	--	--	--		A		A	A	A
5.	Other academic policy changes	--	--	--		A		A	--	A

¹ Councils may request additional information about “Information” items. These items are approved as “Consent Agenda.”

² The Dean and Department should respond to the Provost’s recommendation to close a program in writing. Advise & Respond (R) requires that the voting body should receive the written responses at least one week prior to the vote.

³ All courses that meet University Requirements for general education must go through UGEC. Courses or degrees offered only to students seeking teacher certification must go through the Teacher Education Council. All undergraduate changes must go before the UUAC. All graduate degree plan changes must go through the Graduate Council.

⁴ A minimum of 30 hours is required for a major. A maximum is specified for each degree (e.g., BA, BS). The university minimum for elective hours is 6, unless the requirements of external accrediting bodies make it impossible.

⁵ Program or course changes that apply to any major that includes Teacher Certification will be reviewed by the college, the Teacher Education Council (TEC), and then the UUAC.

⁶ Courses that satisfy ACU’s University Requirements (General Education) will normally have lower-level numbering, be free of prerequisites and co-requisites, appeal to more than one or two majors, and “not narrowly focus on those skills, techniques, and procedures specific to a particular occupation or profession” (SACS 2.7.3). Departments may request exceptions to the first three criteria.

⁷ The UUAC approved the clarification that “general requirements for graduation” means the enumerated items in the “General Requirements for Bachelor’s Degrees” section of the catalog.

Revised 1-29-16

Curriculum/Catalog Changes Signature Page

Department/School Chair(s)

Signature

Approval date

Signature

Approval date

College Academic Council(s)

Signature

Approval date

Signature

Approval date

Dean(s)

Signature

Approval date

Signature

Approval date

Teacher Education Council

Chair's signature

Approval date

General Education Council

Chair's signature

Approval date

Undergraduate Academic Council

Chair's signature

Approval date

Graduate Council

Chair's signature

Approval date

Provost

Signature

Approval date

Faculty

Chair of faculty senate

Approval date

President

Signature

Approval date

Digital Entertainment Technology

36

Major Requirements

ART 105 Two-Dimensional Design
CS 115 Intro to Prog w/Scripting *or* CS 120 Prog I*
CS 330 Human-Computer Interaction
DET 210 Introduction to Digital Entertainment
DET 310 Digital Entertainment Technology II
DET 350 Digital Entertainment Development **
DET 410 Digital Entertainment Technology III
ENGL 331 Narrative for Film & New Media *or* ENGL 332 Intro to Film
or ENGL 380 Interactive Narratives *or* ENGL 472 Film and Belief
ITC 110 Intro To Information, Technology, and Computing
ITC 480 Reflections on Faith and Work
JMC 488 Comm Law *or* BLAW 363 Bus. Law *or* PHIL 486

* CS 120 is recommended for Game Development Concentration

** DET 350 is repeatable up to 6 hours

Major Selections of Concentration

18 Hours

Cinematic Concentration

ART 106 Three-Dimensional Design

Select 3 hours from:

DET 220 Introduction to 3D Modeling

DET 230 Introduction to Animation

Select 3 hours from: DET 200-499

Select 3 courses (totaling 9 hours) from the menu below:

Any DET course

ART 111 Basic Drawing

ART 112 Figure Drawing

ART 317 Intro to Illustration

ART 318 Digital Illustration

ART 351 Typography

THEA 227 Introduction to Technical Theatre

ITC 499 Internship

Game Development Concentration

CS 116 Applied Programming w/Scripting *or* CS 130 Programming II

Select 15 hours (at least 9 advanced hours) from the menu below:

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Deleted: ITC 460 Managing Technical Projects (capstone, writing-intensive)

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Film & Media Production Concentration Concentration (FMP) ... [2]

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CS 315 Mobile Computing I
 CS 316 Mobile Computing II
 Any DET course (DET 220 & DET 230 recommended)
 IT 220 Introduction to Databases
 IT 325 Web App Development
 ITC 460 Managing Technical Projects
 ITC 499 Internship

Directed Study / Support area

An approved area of emphasis (at least 9 hours advanced) which may be used toward a minor

18

Degree Total:	66 hours
University Required Hours:	56 hours
Electives:	6 hours
Total:	128 hours

Summary of changes:

Recent advances in Virtual/Augmented Reality and game engine technology now make it possible for our students to create immersive cinematic and game environments. To take better advantage of these developments, we are combining the Animation and Film concentrations into a single Cinematic concentration. Students will have the opportunity to focus on the area of visual effects, real-time rendering using game engines and visual effects development tool sets in cinematic storytelling.

1. Combine Digital Design and Film concentrations into Cinematic concentration
2. Move Comm Law/BLaw/Ethics to Major Requirements (from concentration)
3. Require ITC 480 Reflections on Faith and Work in Major Requirements, as new capstone/writing-intensive course
4. Remove Digital Design Concentration
5. Remove Film & Media Production Concentration
6. Create Cinematic Concentration (replacing #4 & #5)
7. Move ITC 460 Managing Technical Projects to Game Development Concentration
8. Move DET 350 to Major Requirements (from concentration)
9. Add General Major Requirement:
DET student requirements – All Digital Entertainment Technology majors must perform a required portfolio review.

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Select 18 hours of directed electives (with at least 9 advanced hours) from CS, DET, IS, IT, ITC or any course listed in the concentrations (pre-requisites may apply).

Selections may be used toward one of the following concentrations:

Digital Design Concentration (DD)

Select 18 hours (at least 9 advanced hours) from the menu below:

ART 106 Three-Dimensional Design

ART 111 Basic Drawing

ART 112 Figure Drawing I

ART 317 Introduction to Illustration ART 318 Digital Illustration

ART 351 Typography I

ART 352 Typography II

ART 454 Information Graphics ART 457 Interactive Design

Any DET Electives

Directed Elective***

Film & Media Production Concentration (FMP)

JMC 201 Introduction to Visual Media

JMC 488 Communication Law (writing-intensive course) [0-3]**

Select 12-15 hours (at least 9 advanced hours) from the menu below:

Any DET Electives

ENGL 321, 332, 333, 472

JMC 361 Advanced Video Production****

THEA 227 Introduction to Technical Theatre

Directed Elective ***

*** Students may select from CS/DET/IS/IT or any course listed in the concentrations

****DET majors may take any required JMC classes without meeting the prerequisite of JMC 100 (Media Issues). Junior standing is required to take JMC courses at the 300 level or above. Instructor approval required for JMC 361 (Advanced

Video Production) if students do not meet JMC 261 (Broadcast Production) prerequisite.

***** DET 350 is repeatable up to 6 hours